



The Tarantulas Guide to the Underdark Issue 7 - Spring 1118

We at The Web, owe you an apology.

Whilst The Underdark wages war, on several fronts, we allowed our own fear of self overcome the need for information.

No more.

Those of us that survived the Demonfey attack have been able to rebuild. We have reclaimed a large amount of equipment, and are now in a position to keep you informed.

We have made special requests of some of the most influential and powerful peoples within the Underdark, with their help we will continue to bring all the crucial information of the Underdark, to you.

Circle Network Chaos!

Beloved Val'Sharess, mighty daemons, royal houses and other assorted peasants of the Underdark,

I write this message to bring you news of some crazy *stuff* that has been going down in our lands. Many of you won't care or think this does not affect you, but as always you will be wrong. As anyone who paid attention to their table ornaments will be able to tell you, a few short months ago an earthquake hit our lands. It made some extra rubble and some important stuff probably fell over or something but, more importantly, a sizeable number of our ritual circles were also affected.

Long story short: One of our Major circles has moved. [REDACTED] has switched places with [REDACTED] meaning [REDACTED] has lost its connection to [REDACTED], which means that the city of [REDACTED] is now totally [REDACTED]. Also [REDACTED] lost a [REDACTED]. Oh, and we can't find [REDACTED].

"But Number One, what does this mean for my circle, city or pattern?" Yeah, its not good. The damage done to our lands by the Wellspring of Evil recently was mostly undone, but this change appears irreversible. Trade routes have to be altered, guard shifts have to be rescheduled and I have a ton of paperwork to palm off onto my deputies.

It also means that the circles you all maintain in and around your cities may no longer be what you thought they were. Therefore I am issuing a decree (as I can totally do that now):

At the first surface meeting in the spring, I will be expecting a representative from each group to come to me with what element(s) they believe their circle is supposed to represent. I, in turn, will confirm with that group, and that group alone, what their circle has been altered to, if anything.

These changes may have a catastrophic effect on the void energies within our lands, but most importantly we need to establish the whereabouts of [REDACTED]. Losing that isn't good.

In daemonic awesomeness,



Number One.
Tarantulas High Ritualist,
Daemonology Master,
Winner 'Best Hat in Faction' 1109-18

People of the Empire

Your tenacity in the face of overwhelming odds has given you the strength to not only turn the tide of this war but to gain the upper hand, thanks to your heroic actions we have uncovered a horrific betrayal perpetrated by our enemy against his own allies.

The Daemonfey have been blinded by hatred and have allowed themselves to become battle fodder for our most ancient foe, the Betrayer.

It has been brought to light that Maediir, General of Satuun, murdered K'hafran - the Proginator of the Daemonfey and has been masquerading as him for more than a thousand years.

With this vile act uncovered, I call out to the remaining nobles and soldiers of the Daemonfey...

I offer you this one opportunity for redemption and command you to cast off the yolk the betrayer has placed upon you and strike against the fiend that would hold you as its unwilling thrall.. Rise up House Kenafin. Rise up , and serve your true Val'sharess.

Finally to our enemy and those that have treated with him. When this war is over and the Tarantula empire stands victorious, there will be no place for you to hide, for we will hunt you down until nothing remains of you but memories and the ruins of your halls.

Friel Allath

Quakes Ravage Underdark

Earlier this year a violent act appears to have rocked the Underdark, quite literally in fact, something I am sure you are all aware of.

Quakes appear to have been felt in every region of the Underdark, yet our current intelligence suggests that not even a rumble was felt on the surface lands. For something to only have affected the Underdark suggests there was some design behind this, and this is not just some natural movement within Erdreja.

I have begged, borrowed and stolen every resource I can to try and uncover as much information about this act as possible. I have made requests of armies, of generals, and of masters of magic.

If you have any information about how the quakes affected your lands, your cities, your tunnels, or your people, please bring it to somebody that cares, somebody important, or Lord Malakai Mlezzir. Whilst I am incredibly important, under no circumstances do I fulfil any of those other roles.

Marcus Jehn
General Liability and Busybody

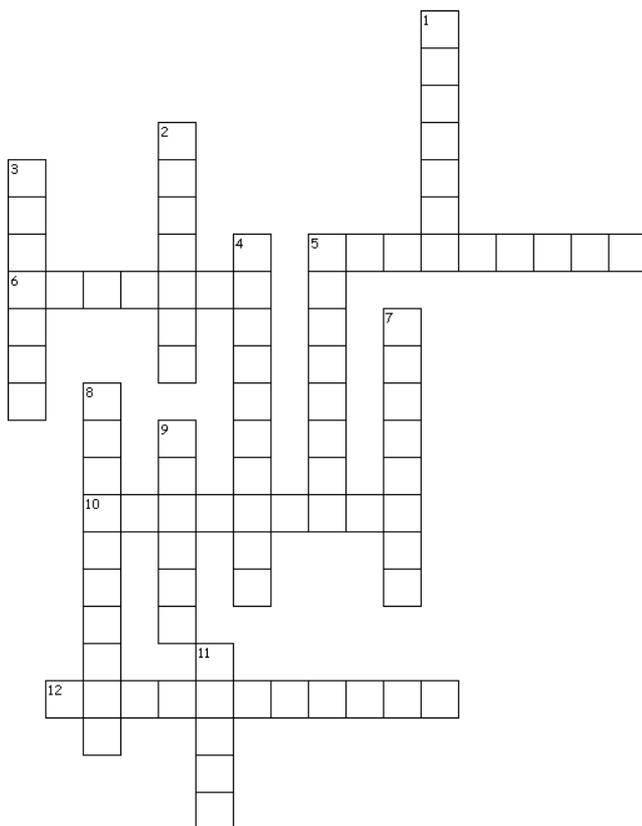
The Underdark Puzzler

Across

5. Home of the Demonfey
6. Famed home of the Norns
10. The first name of Val'sharess Naxos D'fey
12. First city founded by Kanchelsis

Down

1. Warcommander of the Tarantulas
2. The Underdarks premier pig farmer
3. The original demonologist
4. Ancestor attacked by the Paragon
5. Hottest city in the Underdark
7. Infamous weapon of the Tarantulas
8. First city of the Drow Empire
9. The first Paladin of Lolth
11. Healer Extraordinaire



Underdark At War

Val'Sharess, generals, diplomats and soldiers,

You are all soldiers in this fight. Satuun sees no difference between those who fight him sword in hand, with those who heal, repair, research and plot against him. I write this piece to remind you that war is still raging in the Underdark. Last year we had our victories, Satuun's armies were pushed back further east. This allowed our forces to mass and keep the pressure on.

Unfortunately, news of his forces appearing in the academies inside the Labyrinth is troubling as this opens a new front in the war. The lives lost in the academies will be avenged.

The Betrayer's actions during our winter campaign were those of a desperate act. Throwing wave upon wave of enemies at us to try to hinder our actions. He failed to do so. We managed to keep our allies safe and all returned home.

This war needs your continued support and vigilance! Any scouts, information, supplies, soldiers, necromancers, undead and anything you would like to offer will help greatly in this war effort. Our armies are still strong, confident and able. Therefore they will move swiftly to destroy the betrayers presence in the underdark.

These earthquakes are not to be ignored, I believe them to be a sign of another weapon in Satuun's arsenal. Uzzi city has suffered more than its usual rock falls, doing extensive damage to the city and surrounding areas. This has made it personal for the Wolverines.

With that, I would like to take this time to let it be known that the Wolverines wizard Henrik died at the last Gathering of Nations. He will be sorely missed.

As war commander I want it to be known that you can approach me, be it with questions on how you can help or with any information. Please do not just assume that I know your intelligence already because of my position. Communication and vigilance is key in times of war.

See it, say it, sort it.

Warcommander of the Tarantulan Armies

Strands of Fate

Ineluki – The Golden Twin

(21 March-20 April)

Every coin has two sides, and sometimes flipping that coin is inevitable. Don't try and fight fate, allow the situation to flip, and enjoy all that follows.

Eilistraee - The Great Bard

(20 April-21 May)

Some were born to hide quietly, some were born to shine. An opportunity to stand and be noticed will appear, or pass you by.

Lolth - The Queen of The Underdark

(21 May-21 June)

You will suffer a great loss this month, but it's important to follow the lessons of Lolth. Revenge is an excellent dish, served hot or cold.

Selvetarm - The Champion

(21 June-22 July)

Overstretching and ambition will leave you a little embarrassed, blood will wash away your mistakes.

Kiransalee - The Vengeful Child

(22 July-22 August)

Remember that insanity is relative. It depends on who has who locked in what cage

Ergosal - The Bloody Handed

(22 August-22 September)

Whilst blood is an excellent moisturiser, remember to take care of yourself as well as your enemies. A little pampering might lead to exciting new opportunities.

Kanchelsis - The Dark Father

(22 September-23 October)

The path of least resistance is the path of the loser.

Forbeo – The Traveller

(23 October-22 November)

Think the unthinkable, do the undoable, prepare to grapple with the ineffable itself, and see if you may not eff it after all.

J'Imasro – Master of Excess

(22 November-22 December)

Time is an illusion. Lunchtime doubly so.

Skiasca - The Lady Of The Moon

(22 December-20 January)

The moonlight will show you the path most trodden, but follow in her teachings and learn of the path before walking it.

Schandalun - The Crafter

(20 January-19 February)

You will have one shot, one opportunity. To seize everything you have ever wanted. Just one moment. Will you capture it, or let it slip away?

Neeloc Raye - The Rememberancer

(19 February-21 March)

Don't blink. Blink and you're dead. They are fast. Faster than you can believe. Don't turn your back. Don't look away. And don't blink. Good Luck.