



The Tarantulas Guide to the Underdark

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Since the end of the so called "Chaos War" the Underdark, or the entirety of Erdreja, has been experiencing a large number of unusual side effects from the fallout. One might say these side effects could be called chaotic.

We are no strangers to chaos. However the effects of this contest for the throne of chaos has caused unpredictable events even by our standards. Some of these effects are starting to harm our people.

This did not go un-noticed by Lolth.

During our recent winter campaign with our unexpected temporary allies in the Lions, Lolth made this clear to us. She dispatched the avatar of Juandell Gereshen to deliver her edict to the Val'sharess.

Val'sharess Triel Al'tath was commanded to reclaim the entirety of the Underdark as her Empire, which she would rule as Empress. The newly titled Empress Triel Al'tath was then gifted the Crown of Telantiwar, which when paired with the Throne of Telantiwar would allow her influence over the entire Empire, giving her the power to temper the chaos afflicting the Underdark.

Since the Throne of Telantiwar is currently denied to us, the Pantheon is bolstering the power of the Crown and protecting the Empress themselves. Before her departure, she issued a final edict before the nation and for the Empire:

I, Lord Regent Tathal Maelthra shall speak with the true voice of the Val'sharess on all matters.

Lolth ultrine Qua'Val'Sharess

Tathal Maelthra
Lord Regent of the Tarantulan Empire

Great Erdrejan Fayre Timetable

Once again we find ourselves at the Great Erdrejan Fayre with the opportunity to dazzle and impress the Heartland nations with our prowess in all manner of games and contests!

The Lord Regent has decreed that these games shall be undertaken by those in attendance and that only the very best outcomes will be tolerated.

Friday

18:00 – 19:00 Opening Ceremony (Market place)
19:00 – Late Games

Saturday

10:30 – 12:00 Kids Juggler
7 Player Teams But Need More to rotate out the team (Market place)
12:00 Best Hat Competition (Pub)
12:00 – 13:00 Juggler Vs Wolves (Market place)
Highest Scoring Winners Go Straight to the final. Other four go to round 2 then semi-finals.
15:00 – 16:00 WarBands Vs Unicorns
15 players needed but need more to rotate out teams (Market place)
16:00 – 18:00 Pub Quiz (Pub)
17:00 – 18:00 Circle of Treachery (Market place)
18:00 – 20:00 Tournament of arms
1Hand Sword and Board (Market place)

Sunday

11:00 – 12:30 Watchers Game (Faction)
13:00 – 13:30 Tug Of War Vs Jackals
(We lose at this game every year because only about 5-6 people turn up we need at least 15-20 people.) (Market place)
14:00 – 15:00 Only Correct VS Dragons (Pub)
14:00 – 16:00 Pit Fights (Set piece)
18:00 – 20:00 Tournament of arms
2Hand Weapon and Knife (Market place)
16:00 – Late Games

Juggler (Market place)

11:00 – 12:00 Round 2 Match 1
12:00 – 13:00 Round 2 Match 2
14:00 – 15:00 Semi Finals
17:00 – 18:00 Final

Games Throughout the day till late